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**ACTIVATING LESSON SCENARIO  
developed as part of the project**

**‘INNOVATIONS IN SCHOOL EDUCATION’**

**TOPIC**

**“Deepfake – Can We Trust What We See and Hear?”  
(Visual and Audio Manipulation – Risks and Methods of  
Detection)**

**1. Lesson objectives**

The student:

- understands what deepfake is and how it is created,
- knows the most common uses and risks related to deepfake technology,
- can identify features of a fake video or audio recording,
- understands how deepfake can be used in disinformation and cyberbullying,
- develops critical skills for receiving multimedia content online.

**2. Target group**

Primary school students

**3. Teaching methods**

- Brainstorming
- Mini-lecture with multimedia presentation
- Analysis of short materials (screenshots/videos)

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- Group exercise – “Real or Manipulated?”
- Guided discussion
- Individual reflection

#### **4. Teaching aids / sources**

- Computer, projector, interactive whiteboard
- Sample screenshots or short, fictional (safe) videos and audio recordings that have been manipulated (without using real people)
- “10 Deepfake Warning Signs” card
- List of educational and fact-checking websites:
- EU: <https://edmo.eu>, <https://euvsdisinfo.eu>
- Poland: <https://demagog.org.pl>
- Czech Republic: <https://manipulatori.cz>
- Slovakia: <https://infosecurity.sk>
- Ukraine: <https://www.stopfake.org>

#### **5. Lesson procedure (45 min)**

##### **1. Introduction – Do recordings always show the truth? (5–7 min)**

##### **1. Brainstorming – students’ experiences (2–3 min)**

- The teacher asks students to give examples of recordings from the internet that looked:
- “strange”, “unnatural”,
- “too shocking to be real”,
- raised doubts about whether they really showed a given situation or person.

Answers may be written on the board in two columns:  
“Recordings I trust” / “Recordings that seemed suspicious.”

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The goal is to show that not all videos and recordings online are reliable, even if they look professional.

**2. Guiding questions for a short discussion (2 min)**

- Can we always believe what we see in a video or hear in a recording?
- Can technology make someone say or do something they never actually said or did?
- Why is it becoming harder to distinguish real recordings from fake ones?
- Have you ever seen a video that looked like a joke or was altered by filters and apps? How does that affect belief in its authenticity?

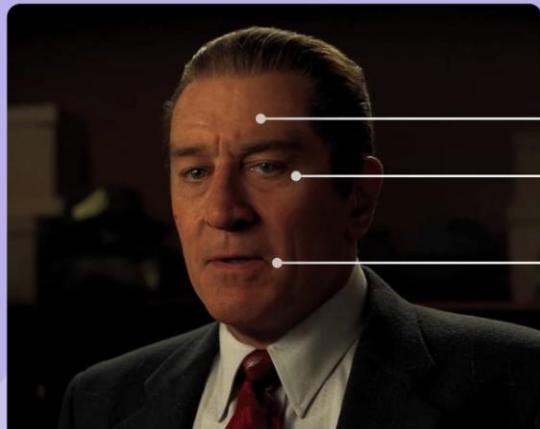
**3. Short examples for analysis (optional, 1–2 min)**

The teacher may show 2 images or short slides (fictional):

- a photo/video showing a well-known person in an unusual situation (e.g. speaking in a foreign language),
- a fragment of a manipulated recording with clearly unnatural lip movement or sound.



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Original



Deepfake

#### Example 1 – Famous person in an unusual, unexpected situation

An image shows a celebrity (e.g. on the red carpet) in an unusual moment – such as tripping,

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falling, or another surprising situation that would be hard to see outside of context. This is a perfect starting point to discuss how easily context can be manipulated.

**Example 2 – Deepfake patterns – disturbing facial details**

An image compares natural and manipulated video: visible differences around the mouth, gaze, facial proportions. Such visual examples make it easier to spot subtle signs of forgery.

Then ask:

- Does this photo look real? What about it raises doubts?
- How can we know whether the material is trustworthy?

**4. Teacher's commentary – factual information (2 min)**

- A deepfake is a fake video, image, or sound created with artificial intelligence, pretending to be genuine material.
- This technology can replace a person's face, voice, or even entire behaviours in a recording so that it looks extremely realistic.

Purposes of using deepfake:

- entertainment (e.g. filters, humorous videos),
- fraud and money scams, impersonating famous people,
- blackmail, cyberbullying, reputation damage,
- political and social disinformation, creating false evidence.

The risk: in the deepfake era, it is becoming harder to distinguish truth from manipulation, so we must carefully analyse recordings before trusting or sharing them.

**2. Mini-lecture: What is deepfake and what risks does it bring? (10–12 min)**

**1. Introduction (1 min)**

The teacher asks:

Do you believe everything you see in online videos?

Does a video recording always show the truth?

Emphasises that in the era of new technologies, “seeing” does not always mean “believing,” because artificial intelligence can create fake recordings that look real.



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## **2. Definition of deepfake (2 min)**

Deepfake is a technology based on artificial intelligence, where algorithms (neural networks) analyse hundreds or even thousands of photos and recordings of a real person to generate a fake image, video, or voice that looks and sounds like the original.

The name comes from:

**deep learning** – the technology behind the phenomenon,

**fake** – meaning false.

Purpose: to create a recording so realistic that it is difficult to distinguish from the truth.

## **3. How is a deepfake created? (2–3 min)**

The algorithm:

Collects data – photos, videos, and voice samples of the chosen person (often public materials from the internet).

Learns the person's facial expressions, lip movements, and tone of voice to reproduce them.

Generates a new video or audio in which the person appears to say or do something they never actually said or did.

Example: creating a recording in which a celebrity advertises a product they never used, or a politician says something controversial they never actually said.

## **4. Examples of use (2 min)**

**Positive / neutral uses:**

- Entertainment – TikTok filters, face swapping in films, dubbing in various languages.
- Special effects in cinema (e.g. “de-aging” actors in films).

**Negative / harmful uses:**

- Political disinformation: fake speeches that may change voters' opinions or destabilise social situations.
- Impersonation of famous people: celebrities, politicians, or even friends – to extort money.



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- Cyberbullying and blackmail: creating false compromising materials to shame or intimidate someone.
- Financial crimes: e.g. fake voice calls from a company director ordering a bank transfer.

## **5. Risks of deepfake for society (2 min)**

- Threat to democracy: fake recordings can influence election results or cause unrest.
- Decline of trust in media: it is becoming harder to tell truth from falsehood – people may start doubting even real recordings.
- Reputation damage: fabricated materials can ruin the personal and professional life of innocent people.
- National and corporate security: deepfakes can be used for fraud, espionage, cyberattacks.
- Psychological effects for victims: shame, stress, depression, fear of further attacks.

*(The teacher may add a short fictional story, e.g.: “In one country, a video was spread showing the prime minister announcing surrender during a conflict – the recording was fake, but it caused panic among citizens.”)*

## **6. Warning signs of deepfake (3–4 min)**

The teacher presents the “10 Deepfake Warning Signs” card, discussing each with examples:

- Unnatural lip movements – words don’t match lip motion.
- Uneven lighting on the face, strange shadows, or missing reflections in the eyes.
- Distorted or blurred areas of the image, especially during head movements.
- Eyes that do not blink naturally.
- Delayed sound compared to lip movement.
- Metallic tone of voice, distortions, “cuts” mid-sentence.
- No source in credible media – recording appears only in unknown channels.
- Content too shocking to be real – e.g. a politician insulting an entire country, a celebrity admitting to illegal acts.



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- The recording spreads quickly but lacks other confirming materials.
- No additional evidence (e.g. press releases, eyewitness accounts).

## **7. Summary (1 min)**

- Deepfake is not just technological fun – it is also a threat to truth, people's reputations, and societal security.
- That's why we should always check the source of a recording, never trust material just because "we see it," and use multimedia verification tools (fact-checking, reverse image search).
- The teacher announces that in the next part of the lesson, students will have the opportunity to test their skills in recognising fake recordings.

## **3. Group exercise – “Real or Manipulated?” (15–20 min)**

### **1. Group division and preparation of materials (2 min)**

The class is divided into 3–5 groups of 3–4 students each.

Each group receives a set of 2 short recording descriptions:

1 real recording – authentic, confirmed events or fictional materials created as "credible" –  
[https://www.youtube.com/watch?v=bquB\\_pKPlYk](https://www.youtube.com/watch?v=bquB_pKPlYk)

1 manipulated recording (deepfake) – created for educational purposes, with visible manipulation features (e.g. strange lip movements, no source, synthetic voice) –  
<https://www.youtube.com/watch?v=cQ54GDm1eL0>

Each group also receives the "10 Deepfake Warning Signs" card as an analysis aid.

### **10 Deepfake Warning Signs**

*(can be printed in A4 format and handed out to each group)*

10 signs that a recording may be a deepfake:

- Unnatural lip movement – no full sync with sound.
- Unrealistic eye blinking – too rare or unnatural.
- Strange shadows and lighting – light on the face doesn't match the background.



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- Blurring or image artefacts – especially around the mouth and eyes.
- Change in voice tone – voice sounds “metallic” or synthetic.
- Lack of smooth motion – sudden jumps or “sliding” image elements.
- No source or unknown source of the recording – no logos, date, or author info.
- Face looks too perfect or unnatural – no wrinkles, overly smooth skin.
- Body language mismatch – gestures or facial expressions inconsistent with speech content.
- Time pressure or sensational context – the recording appears suddenly in a crisis situation.

## **2. Group task (12–14 min)**

### **Step 1 – Recording analysis (5–6 min)**

Students jointly watch or analyse each recording/image:

Identify suspicious elements:

- unnatural lip or eye movements,
- lack of source or news channel logo,
- image distortions,
- unusual voice tone or sound delay,
- content too sensational to be true.

*(Students may mark these elements with a coloured marker on printouts or write them down on the analysis sheet.)*

### **Step 2 – Authenticity assessment (3–4 min)**

The group decides whether the recording is:

- real,
- manipulated (deepfake),
- hard to assess (if uncertain).



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They give a short justification, using the warning signs.

### **Step 3 – Determining the possible purpose of creating the recording (3–4 min)**

Students consider:

Why might someone have created such material?

Could the purpose be:

- to evoke emotions (fear, anger, laughter),
- political manipulation,
- blackmail, mocking a specific person,
- financial gain (e.g. ads, scams),
- humorous or entertainment purposes.

### **3. Analysis table (to be completed in groups)**

Recording (no.)	Real or fake?	What warning signs did you notice?	Possible purpose of creating the deepfake	Where could the recording be verified?
1				
2				

### **4. Presentation of results (3–5 min)**

Each group discusses their recording and presents:

- their decision (real/fake),
- main warning signs they noticed,
- possible purpose of creating the recording,
- where the authenticity could be checked (e.g. Demagog.org.pl, StopFake.org, reverse image search).

The teacher adds missing elements, pointing out additional verification methods.



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## **5. Summary of the exercise (1–2 min)**

- Not every recording on the internet is real, and a deepfake can look very convincing.
- To avoid being deceived:

Analyse image and sound details,

Check sources and fact-checking tools,

Don't trust recordings just because they look real.

## **4. Discussion: Can we trust what we see on the internet? (8–10 min)**

### **1. Purpose of the discussion**

- Help students understand the impact of deepfake on the credibility of information online.
- Develop critical skills in analysing video and audio, even if they look realistic.
- Work together to create caution rules for using online visual materials.

### **2. Questions for students (for circle discussion or “snowball” method)**

**1. Is video recording always proof of truth?**

What situations might make a video misleading, even if it looks real?

Have you ever seen online content that turned out to be edited or a joke?

**2. How does deepfake affect our trust in information?**

Does awareness of deepfakes make it harder for us to believe real news?

Could this lead to a “I don't believe anything I see online” mindset?

**3. Why do fake recordings spread faster than corrections?**

Do emotions and sensationalism make us click “share” faster?

Why do corrections or fact confirmations reach fewer people?

**4. How can we protect ourselves from deepfake scams?**

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What should be our first steps when we see a shocking recording?

Should we always trust recordings sent by friends?

What tools or sites can help check authenticity (e.g. Demagog.org.pl, StopFake.org, reverse image search)?

**5. Will it be even harder in the future to distinguish truth from visual manipulation?**

How might AI development affect our ability to detect fakes?

Will fact-checking technology keep up with deepfake growth?

### **3. Discussion techniques**

**“Raise your hand – two sides”:** the teacher asks “Can video be proof of truth?” – students choose “yes” or “no” sides and argue their position.

**Mind map on the board:** centre topic “Can we trust recordings online?”, around it arguments “for” and “against”.

**Reference to earlier exercises:** teacher recalls group examples – which features made the recordings suspicious?

### **4. Teacher’s conclusions (summary 2–3 min)**

Deepfake is a powerful manipulation tool that can change how we perceive reality.

Even real recordings can be taken out of context or used misleadingly – caution is necessary always, not just with deepfakes.

**Golden caution rule:**

We do not believe a recording just because “we see it with our own eyes.”

We always look for additional sources and confirmations (media, official statements, fact-checking).

In the age of AI, critical thinking is more important than ever – technology can fool the eyes and ears but cannot replace a conscious, analytical audience.

By sharing unchecked recordings, we ourselves can unintentionally become part of the disinformation problem.



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## **5. Summary and reflection (7 min)**

Students finish the sentences:

“I understood that deepfake...”

“The most suspicious thing in fake recordings is...”

“Before sharing a video or recording, I will check...”

“The most dangerous thing about deepfake is that it can...”

**Joint class list: “5 ways to detect deepfake”, e.g.:**

I analyse image details – eyes, mouth, shadows.

I check the recording source in credible media.

I look for the same information in several independent sources.

I don't trust recordings that evoke extreme emotions and have no confirmation.

I use multimedia verification tools (e.g. reverse image search).

## **6. Glossary**

<b>Term</b>	<b>Definition</b>
<b>Deepfake</b>	Fake video or audio created using artificial intelligence, looking like real material.
<b>Visual manipulation</b>	Deliberately altering an image to falsify reality.
<b>Disinformation</b>	Spreading false content to mislead audiences.
<b>Content verification</b>	Checking the truthfulness of materials, sources, and context in multiple places.
<b>Warning signs</b>	Characteristic elements indicating that a video or audio may be manipulated.



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## **7. Methodological guide for the teacher**

### **1. Preparation for the lesson**

#### **Selection of materials:**

Use fictional or educational examples of deepfakes to avoid controversy, infringing on real people's rights, or causing unnecessary emotions.

Avoid political, religious, violent, or compromising content – materials should be neutral and safe.

Ensure diversity of formats – short video clips, audio recordings, screenshots, situation descriptions – to show that deepfake can take various forms.

#### **Technical preparation:**

Check equipment (projector, speakers) and materials before the lesson to avoid technical problems.

Make sure all video/audio files are saved offline to avoid using potentially unsafe online sources during the lesson.

### **2. Conducting the lesson**

#### **Introduction:**

Start with examples familiar to students (app filters, video memes, voice edits) – this helps them understand what deepfake is and how easily a recording can be altered.

Encourage sharing personal experiences, but ensure no one feels judged for their answers.

#### **Mini-lecture:**

Use simple, clear language when explaining technical terms (e.g. “neural networks” → “a computer program that learns from many pictures how a person’s face looks”).

Insert short questions to students during the lecture to keep their attention and engagement.

#### **Exercises:**

Ensure each group has at least one student who can operate a computer or interactive whiteboard if analysing recordings.



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Provide students with analysis tools (“deepfake warning signs” card, checklist questions) to make group work easier and more structured.

After the exercises, emphasise that difficulty in recognising a fake recording is normal – even experts can be wrong.

### **3. Moderating the discussion**

Use open-ended questions: “What do you think?”, “Why do you think so?”, “Does anyone have a different opinion?”

Do not judge answers as “right” or “wrong” – show that every statement can be a starting point for analysis.

If a real-life example is brought up in class, make sure it is presented neutrally and does not harm third parties.

Emphasise that deepfake is technology, not the victim’s fault – anyone can be deceived, which is why it is worth learning recognition methods.

### **4. Safe atmosphere**

Establish the rule: “We don’t mock others’ opinions, we don’t judge those who have ever been deceived.”

If a student shares a personal experience (e.g. clicking on a fake video), thank them for their courage instead of criticising their behaviour.

Ensure analysed materials are not drastic, aggressive, or compromising, even fictionally – the aim is to learn analysis, not to cause unpleasant emotions.

### **5. Educational goal and key lesson messages**

**Critical thinking:** Students should understand that a recording is not always proof of truth, and technology can realistically manipulate image and sound.

**Caution online:** Sharing unchecked materials can contribute to spreading disinformation and harm others.

**Conscious media use:** It is worth verifying content in multiple sources, using fact-checking websites, and seeking confirmation in credible media.

**Empathy:** Deepfake is often a tool for cyberbullying – we should respond when someone is a victim of fake recordings.



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## **8. Lesson extensions**

**Homework:** Students search for information on cases of deepfake use in the world (e.g. in politics, advertising, film) and assess their impact on audiences.

**Class poster:** “5 rules for caution with online recordings” – created jointly to reinforce knowledge.

**Mini-project:** Prepare a short educational campaign for other students in the school – how to recognise deepfake and avoid being fooled.

## **9. Scientific and educational sources**

### **EDMO – European Digital Media Observatory**

<https://edmo.eu>

– European knowledge hub on disinformation, contains reports and analyses on new forms of visual manipulation, including deepfakes.

### **EUvsDisinfo – project of the European External Action Service**

<https://euvdisinfo.eu>

– Database of analysed disinformation cases, including fabricated videos, educational tools on recognising false content.

### **EDMO Taskforce on AI and Disinformation (2023)**

<https://edmo.eu/research/ai-disinformation-taskforce>

– EU reports and recommendations on threats from the use of artificial intelligence in creating fake recordings.

### **UNESCO – Media and Information Literacy Curriculum for Teachers**

<https://unesdoc.unesco.org/ark:/48223/pf0000192971>

– Educational programme for teachers on critical thinking and media analysis, including audiovisual manipulation.

### **Polish fact-checking sources**

**Demagog.org.pl** – Poland’s largest fact-checking portal

<https://demagog.org.pl>

– Analyses of false content, including examples of fabricated recordings and multimedia verification guides.

### **Czech and Slovak sources**

**Manipulátoři.cz**

<https://manipulatori.cz>



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– Czech educational and analytical portal specialising in tracking manipulations, including deepfakes used in disinformation campaigns.

### **Demagog.cz**

<https://demagog.cz>

– Czech equivalent of Poland's Demagog, includes analyses of video recordings used to manipulate public opinion.

### **Demagog.sk**

<https://demagog.sk>

– Slovak fact-checking portal, educational materials on fake news and new forms of digital manipulation.

### **Infosecurity.sk – Inštitút pre bezpečnostnú politiku**

<https://infosecurity.sk>

– Analyses of information threats, reports on video disinformation and fake recordings in the Central and Eastern European region.

### **Ukrainian sources**

#### **StopFake.org**

<https://www.stopfake.org>

– Ukrainian portal fighting disinformation, including analysis of fabricated recordings, fake war videos, and online audiovisual manipulations.

